Space Drifters 2D Download For Windows 7



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About This Game

Space Drifters 2D

is a top down space shooter with Newtonian physics style movement.

Made in the Unity engine with graphics and controls reminiscent of Asteroids with the added benefit of a local co-op and multiple versus modes.

Demo build available for download here
For information on available features and what is still to come click here.

Game Modes:

- Solo / Co-Op Endless

The Universe is collapsing, space is shrinking and you are the last pilot(s) in the universe. Survive as long as you can against 3 types of enemies. As time goes by more and more enemies will get closer to you, and no matter where you move to because space is shrinking everything will always be getting closer.

- Versus

Why does it seem the Universe is so Matter biased? Shouldn't matter and anti-matter be created equaly? ...What if Matter and Anti-Matter fought it out in the early Universe?

Defeat your opposite to claim you position in the Universe!

- Hold The Flag

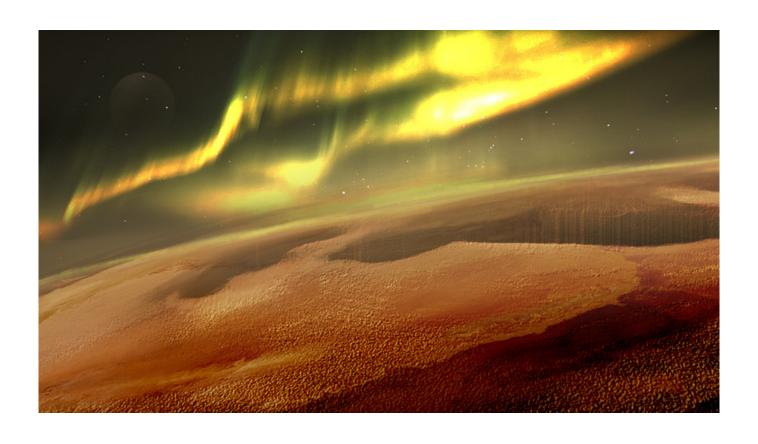
Another way Matter and Anti-Matter could triumph is be gaining mass. Pick up the Higgs Boson (flag) and hold it until the timer runs out. Holding the Boson however stop you from being able to shoot, so you must focus on dodgeing you enemies fire as he tried to destroy you and claim the Higgs Boson.

Title: Space Drifters 2D

Genre: Indie Developer: Matthew Coyle
Publisher:
Matthew Coyle
Release Date: 28 Mar, 2016

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English







space drifters 2d

i love turn based strategy games and i advice to try this game.. Love it. Addicting twin stick little rpg... and it's cheap!. paint everything red

. Game was pretty good. Didn't expect Squidward to shoot Thanos at the end like that tho. -Lizard Supreme. I am pleasantly surprised by this game. The art is fantastic, the battle is easier to get used to than Endless Sky, the music is space relaxing and the worst problem I have with the game (other than the save... I suppose that will be remedied in the future) is trying to grab monies (please make them easier to pick up, it's exasperating trying to reposition to grab them when they have such small hitboxes). I am kinda worried how much content the full game will have because... well it really isn't too much at the moment. The title screen can look prettier and I can't Alt+F4 out of the game in full screen. Characters fawn over the MC a bit too easily... but this is Early Access. I look forward to its full release.

Also, let's have a melee weapon on our ship. I recall a Unity jam I went to where someone made a 2D space game with ships wielding lightsabers. It was awesome.. The game controls are responsive and work well, the graphics are pretty cool and the soundtrack is composed of techno which is surprisingly good however the game continues to crash after levels on Ubuntu 14.04 LTS 64 bit which causes me to lose any changes or progress that I had made since the beginning of that particular session. Please fix this issue as it is a blemish on what has otherwise been a good game.. great gameplay and weapon handling/mechanics! The controls are highly configurable like grab weapons/equipment/doors with trigger (onward-style) or grip-button, toggle or hold, etc! The devs are working hard and listen to suggestions which is a big + for me:)

In fact the player base is currently not very big, but growing! Its easier to find some fellow players on discord!. The only dissapointment is that i expect it to suck.

10/10. I liked it, the patch 1.1 surely did address some issues I had initially.

Nice game for anyone who has some extra time to spare.

Levels are not long and the game is really fast paced.

No boring respawn timers, no long tutorials.

Just hop in and start space blasting.

Decent game for this price.

. the game is geting better but still has some flaws it's fun for a little bit i like playing it will netfilx on so i dont get bored the game is worth the price tho

Terrible controls

Game breaking Bugs

If it didn't have these problems it would be a great game, looking forward to that day.. The one and only reason you should spend a coin on a puzzle game.

> It's made by Square Enix.. this game is full of fun game play and has an amazing story line. i would give the game a 5/5 it is definitely worth the price.. Awful Puzzles, Bad Dialogue, Terrible Plot, Nancy Ordered Around Like a Servant Girl

Ok, I did enjoy the driving parts, as somehow it feels like Midtown Madness or Micro Machines.

Thankfully, we do not get high pressure, timed puzzles this time that result in sudden game overs. (Even though the other character continuously rushes you during the video camera number puzzle.)

Someone should do a top 10 list of the most immersion breaking, out-of-place puzzles in the series, and I can find one here - the video camera number puzzle, and this is probably just as bad as doing a Sudoku while the plot grinds to a halt to wait for you.

I get it - Nancy does chores in every game. But every single character bosses Nancy around in this game. And the majority of the game is chore after chore after chore.

The cutscenes ARE nice. Perhaps this game should have been made into a movie? No wait, we already had "Twister" and "Into the Storm" from Hollywood.

It took me 7 hours and I am glad that I have finished it and I am moving on. It is one of the weakest Nancy Drew games, but not the worst. I know we ought to be thankful that we HAVE a Nancy Drew series, but a little more quality in the gameplay and especially the story would be most appreciated.. Having played a few visual novels in my time I can recommend this to anyone trying to get into the visual novel scene.

This is a perfect "starter" for anyone that isnt sure what a visual novel is. For those a bit more experienced its still a pretty entertaining and easy to read book infact thats what makes it good, its easy, to read.

Its story is easy to follow, the visual style also keeps it fresh and every mini plot within each episode keeps every episode interesting so you never get bored.

Id say its a nice little ride from beginning to end, enjoy it, its worth the price and the buy.

Only downside is its got no voice acting and the music is a hit\miss thing depending on your tastes. Its sound quality can also be a little blasting even when you've got the volume low.

Still, its a good ride no catch required.

Id recommend it to anyone, honestly.. This is a great game, unfortunately it\u2019s a bit quick but i highly recommend this game! The graphics are very good as well as the music both are very reminiscent of the style one would suspect rube goldberg may have utilized if he were still around creating cartoons today. This game both makes you think and is very amusing at the same time. I don\u2019t know about mr siskel or ebert but i give this thing two thumbs up!. Finally - I finally got a chance to play this game, and I am so happy to see that it went back to its original roots. I had stopped playing hitman after it became a watered-down console port for the babies. This is the ultimate experience!. This is an incredible game when people are playing it. Network on Vive or Oculus forums or reddit and get people together to play, because when people are playing, this game is a blast.

\$25 might be a bit steep, so if you can find it on sale or a free weekend, give it a go!

Pros

- Optimization (I have an older i7, Gtx 970, and 12gb of ddr3 ram and I can run this game flawlessly.) Onward..not so much.
- UIUX is great.

Cons

- Playerbase at any given time is small (We can fix this!)
- Price
- Lack of content (However, updates are pretty regular, and recently have included a sniper rifle and new pistols)

Here is a quick playthrough with some friends

https://www.youtube.com/watch?v=2ICnhC2iJ0c&t=4s. The most interesting DLC for the game, it provide a campaign in a differently scaled Europe map, new units and achievements.

This is usefull to provide some replay value to the game and this campaign is interesting to play on each side. at least once. I would say that this is a must have if you enjoyed the base game.

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